

DREW WILLIAMS

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Portfolio Link: <https://drewilliams1998.wixsite.com/website-1>

OBJECTIVE

I am seeking a challenging entry level position in the area of game design, programming, or software development with opportunities to grow within the company.

EDUCATION

Quinnipiac University, Hamden CT | May 2020

Major: BA Game Design and Development

Minor: BA Computer Science

SKILLS

Game Design Analysis	Project Management
Unreal Engine 4/Blueprint	C# / C++
Github	Problem Solving
Project Management	Microsoft Office
Software Testing	Discrete Math / Algorithms
Communication	Game Algorithms
Presentation Development	Javascript
Unity	Database Management

WORK EXPERIENCE

Service Desk Analyst - Yum Brands: August 2020 - Present

Provide troubleshooting and technical support to users of Taco Bell's Digital POS (point of sale) System. Document and escalate issues as needed. Communicate clearly and effectively with clients to meet call volume and handling goals.

Host - Brio Tuscan Grill: June 2019 - January 2020

Customer service, entered reservation data, planned assigned seating

Crew Member - McDonald's Restaurants: June 2017 - January 2019

Customer service

AWARDS AND ACCOMPLISHMENTS

- Developed Hitbox, a platforming game focused on navigating a level by killing enemies.
- Won "Most Innovative" GDD Showcase award as a programmer and writer on team project Spacetime Liaison - an MVP for a dating sim. Built the dialogue system.
- Wrote screenplay "Met His Maker" which was selected for performance by the drama department
- Served as Public Relations Officer for Quinnipiac Game Club. Monitored and moderated social group chat and developed activities. Managed social media site and maintained the club's presence.